KYLE DUFFIELD

www.kyleduffield.com / mail@kyleduffield.com / Toronto, ON, CANADA

BIOGRAPHY

Kyle Duffield (he/him) is a Toronto based Interactive and Experience Design Professional who creates immersive interactive installations and brand activations. He is also known for his affiliation with the studio and former gallery, Electric Perfume. As an educator, and technical consultant, he has facilitated interactive media workshops and projects with institutions across North America, UK, Shanghai, and online. Currently, Kyle is participating in Cycling '74 Max Certified Trainer Program and is focusing on creating unforgettable technological experiences.

CAREER HIGHLIGHTS

· Has exhibited interactive work in over 40 events and exhibitions, including venues such as *Corus Quay*, *Ottawa Art Gallery*, *Art Gallery of Hamilton*, *Museum of Contemporary Canadian Art*, *The Royal Conservatory of Music: Koerner Hall*, *Masonic Temple* (Toronto), and the *Canadian Broadcasting Centre.*

· Work featured in *Vice*, *Space Channel Inner Space*, *Discovery Channel Daily Planet*, *YouTube Nation*, *Make: Magazine*, *Arduino*, and *Adafruit.*

· Technical and Educational Director of *Electric Perfume*, Toronto based studio dedicated towards the creation and exhibition of immersive interactive experiences, technological art and design, and community initiatives for harboring digital skill sets and literacy.

· Interaction and Software developer of "Terrors of the Breakfast Table," the first Digital Interactive Installation to be acquired for the *Art Gallery of Hamilton*'s permanent collection.

· Past commercial clients and collaborations; *Somewherelse (for Lululemon, Labatt, and Reese's), TIFF Bell Lightbox, Absolut, Steamwhistle Brewery*, and *Ubisoft.*

· First and currently, the only *Cycling '74 Max Certified Trainer* residing in Canada.

PROFESSIONAL SKILLS

· Educational Strategies
· Project Management
· Event Planning
· Audio Production
· Video Production
· Interaction and UI/UX Design
· Software Development
· Installation and Activation Creation
· Technical Consultancy

TOOLS AND LANGUAGES

· Ableton Live
· Adobe CC
· Arduino
· Electronics prototyping
· HTML/CSS/JavaScript/GSAP3
· Max 8/Max for Live
· Processing/P5.js
· Raspberry Pi
· TouchDesigner

CREATIVE INDUSTRY EXPERIENCE

2015 - Present

Director of Educational & Technical Strategy, *Electric Perfume*
Lead the development and creation of compelling educational experiences, outreach initiatives, and branding. Manage creative projects for clients. Research, strategize, and implement technological infrastructure in gallery. Co-curate events, and exhibitions. Draft and implement policy and contracts.

2012 - Present

Interaction Experience Artist & Designer/Digital Strategist, *Freelance*
Lead direction and offer technical solutions for interaction design for interactive creative work. Lead developer of custom software.

2012 - 2021

Interactive Artist & Designer/Creative Technologist, *Hopkins Duffield*
Create immersive interactive experiential installations for arts, cultural, and marketing events. Strategize with organizers and planners to create experiences and maximize audience engagement.

2013 - 2014, 2022

Interaction Designer/Creative Technologist, *SonicWear*
Use *Max 6* and *Max for Live* to design interactive sound software that reacts to dancers' movements via networked wearable SoMo sensors. Provide technical assistance and aid in developing content for series of educational workshops. Partake in collaborative project with *Ballet Jorgen* presented at *Digifest Toronto 2014*. Produce work for *Sonic Wear* and *VibraFusionLab* artist residency. Assist in creative movement workshops. Restore project for *The Destro Experience Dance Company* (New York).

TEACHING EXPERIENCE

2011 - 2019, Present

Sessional Instructor / TA, *OCADU University*
Design courses on interactive experience techniques using TouchDesigner, Arduino, and Processing for *Digital Futures Undergraduate* Atelier course, and *Digital Futures* Graduate Studies. As a TA, design courses related to programming, interactive art/design, electronics, game design, web design, and audio/video post-production.

2020 - Present

Part-Time Professor, *Durham College*
Facilitate web animation and interaction design courses using *HTML, CSS, JavaScript, jQuery, GSAP3,* and micro:bit, as well as motion graphics courses using Adobe After Effects.

2018 - 2021	Guest Professor, *Shanghai Conservatory of Music* Design course related to electronics prototyping with *Arduino* and interaction design with *TouchDesigner*.
2018	Co-Course Director, *York University* Co-direct course related to interactive art using *Max/MSP* in *School of Arts, Media and Design* faculty.
2011 - Present	Contract Instructor, *Freelance* Facilitate workshops courses at related to coding, interactive art, media art and design. *OF Course* (Shanghai), *Music Hackspace* (London, UK), *Mutek* (Montreal), *Interaccess Electronic Media Arts Centre, Trinity Square Video, SAW Video* (Ottawa), *Judith and Norman ALIX Art Gallery, St. George's Senior School* (Vancouver), and *Electric Perfume*. Sponsored workshops by Cycling '74 and Derivative.

EDUCATION

2006 - 2011	Ontario College of Art & Design University (OCADU) B.F.A in Integrated Media; Digital and Media Studies Minor, graduated with awards.

WORKSHOPS / PRIVATE COURSES

Getting Started with RNBO (two-part series) Music Hackspace	London, UK (online)	2022
Intro to Interactivity with Max 8 (three-part series) Music Hackspace	London, UK (online)	2022
Intro to Visualizing Sound with TouchDesigner Music Hackspace (sponsored by Derivative)	London, UK (online)	2022
Switches and Sensors with Arduino and TouchDesigner Music Hackspace	London, UK (online)	2022
Getting Started with Max (four-part series) Music Hackspace (sponsored by Cycling '74)	London, UK (online)	2021
Interactive Audio Techniques with Max (two-part series) Mutek Montreal (sponsored by Cycling '74)	Montreal (online)	2021
Interaction with Arduino and TouchDesigner (four-part series) Music Hackspace	London, UK (online)	2021

Getting Started with Max (four-part series, co-instructor) Music Hackspace (sponsored by Cycling '74)	London, UK (online)	2021
Max 8 Certified Trainer Takeover (commissioned three-part tutorial) Cycling '74	Online	2021
Getting Started with Max (four-part series, co-instructor) Music Hackspace (sponsored by Cycling '74)	London, UK (online)	2021
Interaction with Arduino and Max (four-part series) Music Hackspace	London, UK (online)	2021
Interaction with TouchDesigner and Arduino (eight-week course) OF Course	Shanghai (online)	2021
Introduction to Creative Coding with P5.js St. George's Senior School	Vancouver (online)	2021
Interaction with Arduino and TouchDesigner (three-part series) Electric Perfume	Philadelphia (online)	2020
Interaction with Arduino and TouchDesigner Electric Perfume	Toronto	2020
Interaction with Arduino and Max 8 Electric Perfume	Toronto	2019
Intro to Interaction with Max 8 Electric Perfume	Toronto	2019
Intro to Interactive Sound and Video with Max 7 (fourteen-part course) Private Multinational Group	Online	2017
Interactive Installations in Max 7 (three-part series) Interaccess Electronic Media Arts Centre	Toronto	2017
Intro to Interactive Video Installation with Max 7 Trinity Square Video	Toronto	2017
Intro to Premiere Pro (two-part series) Trinity Square Video	Toronto	2017
Intro to Premiere Pro (five-part series) Trinity Square Video	Toronto	2016
Intro to Premiere Pro (four-part series) Trinity Square Video	Toronto	2016

Creative Coding with Max 7 Judith & Norman Alix Gallery	Sarnia, ON	2016
Interactive Installations in Max 7 (three-part series) Interaccess Electronic Media Arts Centre	Toronto	2016
Intro to Premiere Pro (three-part series) Trinity Square Video	Toronto	2016
Intro to Premiere Pro (three-part series) Trinity Square Video	Toronto	2015
Mind Controlled Art Interaccess Electronic Media Arts Centre	Toronto	2015
SignalJam~ (Live coding audio jam/meetup) Interaccess Electronic Media Arts Centre	Toronto	2015
SignalJam~ (Live coding audio jam/meetup) Interaccess Electronic Media Arts Centre	Toronto	2015
Max For Ableton Users (two-part series) Interaccess Electronic Media Arts Centre	Toronto	2015
Intro to Interactive Sound Interaccess Electronic Media Arts Centre	Toronto	2015
Intro to Interactive Art with Max 7 Interaccess Electronic Media Arts Centre	Toronto	2015
Interfacing Arduino and Max 7 Interaccess Electronic Media Arts Centre	Toronto	2015
Intro to Interactive Installation with Max 7 (three-part series) Interaccess Electronic Media Arts Centre	Toronto	2015
Introduction to Interactive Art with Max 7 Interaccess Electronic Media Arts Centre	Toronto	2015
Introduction to Interactive Sound (three-part series) Interaccess Electronic Media Arts Centre	Toronto	2015
Creating Interactive Art Installations with Max (three-part series) Interaccess Electronic Media Arts Centre	Toronto	2014
Creating Interactive Art Installations with Max (three-part series) Interaccess Electronic Media Arts Centre	Toronto	2013

ARTIST TALKS / PANELS/ LECTURES

April 7, 2022
Montgomery County College, Philadelphia
Online interview on the topics of interactive experience art, design and *Max 8* and *Arduino* for *The Language of Digital Media* Course.

Dec 15, 2021
Sandbox Sessions, (online), Waterloo
Electric Perfume presentation at *techParty* on creative and technical approaches on incorporating audience participatory interactive art and alt-controller gaming experiences.

Nov 4, 2021
Montgomery County College, Philadelphia
Online interview on the topics of interactive experience art, design and *Max 8* and *Arduino* for *The Language of Digital Media* Course.

Mar 14, 2021
Guthman Musical Instrument Fair, Georgia Tech School of Music
Online *Hopkins Duffield* presentation and discussion of interactive audio installation *Hive 2.0*, sponsored by *Cycling '74*.

Feb 17, 2020
LAC Family Day 2021, Living Arts Centre, Mississauga
Electric Perfume lecture on alt-controller gaming.

Apr 30, 2019
FITC, The Hilton, Toronto
Electric Perfume lecture *The World is Your* Button on business of experiential art, design, alt-controller gaming, and running a space.

Apr 10, 2019
St. George's Senior School, Vancouver
Lecture during secondary school assembly on creative technology, STEM, and the arts. Demo residency project, alt-controller game *Superpump* commissioned by *St. George's*.

Oct 18, 2018
ChangeUp, Toronto Media Arts Centre, Toronto
Electric Perfume lecture on interactive art, design and alt-controller gaming.

Nov 25, 2017
Documentation Practises, Cedarbrae Library, Scarborough
Electric Perfume lecture on digital archiving and preservation.

Nov 26, 2016
Games in Sound, Electric Perfume, Toronto
Lecture on the relationship between gaming interface and musical instruments.

Sept 28 - 29, 2016
Forms Festival, The Great Hall / Rally Ossington, Toronto
Hopkins Duffield participated in one artist talk and one panel Discussion for *Forms* Festival.

July 26, 2015
Make Change Conference, STEAMLabs, Toronto
Hopkins Duffield talk outlining the workflow and process of creating interactive art installations.

June 6, 2015   Creating Interactive Video, SAW Video, Ottawa
          Collaborative lecture / workshop with Tyler Tekatch outlining
          the process of creating *Terrors of the Breakfast Table*.

May 11, 2015   Toronto Ableton User Group, Toronto
          Lecture on the creative and technical process of the creation of
          work that uses *Max 7, Max for Live,* and *Ableton Live.*

Feb 20, 2015   Feb Fatale 3 Showcase, Bento Miso, Toronto
          Lecture on the creative and technical process of the creation of
          Hopkins Duffield project, *The L.E.A.P. Engine.*

Feb 7, 2015   On The Waterfront Artist Panel Talk, Hamilton
          Discussion on the history of telecommunications in Hamilton,
          Ontario, and overview of technical and creative process of the
          Hopkins Duffield project, *Text Tone.*
Sept 13, 2014   Master Class, Factory Media Centre, Hamilton
          Lecture on the creative and technical process of the creation of the
          Hopkins Duffield project, *The L.E.A.P. Engine.*

Aug 6, 2014   Small Talk, 8/11, Toronto
          Provided lecture for *Small Talk* series on the history of video game
          controllers and computing interfaces.

Sept 4, 2013   Small Talk, Dream House, Toronto
          Provided lecture for *Small Talk* series on the history of modern
          computing and electronic musical instruments.

Sept 20, 2012   OCADU, Toronto
          Guest speaker for *Art and Code* course.

Jun 23, 2011   Art Gallery of Ontario, Toronto
          Guest speaker for *AGO Youth Council.*

Jun 21, 2011   University of Toronto Scarborough, Toronto
          Guest speaker for *Creative Organization of Writers.* Provided talk on
          history of copyright laws relative to artistic practice.

PRIVATE COMMISSIONS / COMMERCIAL WORKS

2022   BMF Media for Forgotten Runes Wizard Cult, *Enter the Runiverse,*
          Collaboration with BMF to develop experiential arcade game for NFT Party
          at Iron23.

2022   Somewherelse for Lululemon, *Lululemon Blissfeel*
          Collaboration with *Somewherelse* to develop interactive retail activation
          for Blissfeel footwear product launch.

2019   TIFF Bell Lightbox, *Boombox 2019*
          Commissioned to create interactive experience *Rock, Paper,*
          Superpower! for annual Halloween party.

2019	The Handeye Society, *Handeye Society Ball*
	Commission to create interactive experiencer *Boss Battle* for annual fundraiser and event. Project *Schwister* was rented for event.

2019	TIFF Bell Lightbox, *TIFF Picture Palace*
	Software development for three interactive projects for exhibit.

2019	Reese's, *Toronto Light Festival,*
	Collaboration with *Somewherelse* to design outdoor interactive LED brand activation/installation. Responsible for coding and electronics.

2018	Steamwhistle Brewery, *Scream Whistle Halloween Party*
	Commissioned *Electric Perfume* for interactive installation and stage design for public display.

2017	Steamwhistle Brewery, *Scream Whistle Halloween Party*
	Commissioned *Electric Perfume* for interactive installation and stage design for public display.

2016	SPiN Toronto,
	Commissioned *Hopkins Duffield* for interactive installation for public display.

2016	Absolut Vodka,
	Commissioned *Hopkins Duffield* for interactive installation for *Absolut Nights Toronto*.

EXHIBITIONS / SCREENINGS / PERFORMANCES / EVENTS

Lumen Festival, Electric Perfume, Group Exhibition	Waterloo, ON	2022
Beyond the Runiverse, Iron23 Electric Perfume	New York, NY	2022
Slaughter Bros. Dime Circus, St. Anne's Parish Hall, Video Design, Theatrical Production	Toronto	2022
Lululemon, 318 Queen St. W Electric Perfume	Toronto	2022
CNTRL Machine, Clownfest 7 Collaboration with CNTRL Machine (online VJ set)	Bristol, UK	2021
Exit Points #18, Online VJ Set for online musical performance	Online	2021
Other Worlds, Agnes Etherington-Gallery Collaboration w/ Suzanne Morrisette (Interactive Designer)	Kingston, ON	2021
Asaimîna ⊲ᒡᐧᐞᐞ ᐧᑌ All Over Again, Ontario Science Centre (online) Collaboration w/ Jason Baerg (Creative Technologist)	Toronto	2020

Kuné, The Royal Conservatory: Koerner Hall Collaboration w/ Jason Baerg (Creative Technologist)	Toronto	2020
LAI Family Day, Living Arts Centre Electric Perfume	Mississauga	2020
Codex, OCADU Onsite Gallery Collaboration w/ Jason Baerg (Creative Technologist)	Toronto	2020
CNTRL Machine, Clownfest 3 Collaboration with CNTRL Machine (online VJ set)	Bristol, UK	2020
TIFF Boombox, TIFF Bell Lightbox Electric Perfume	Toronto	2019
Handeye Society Ball, Masonic Temple Electric Perfume	Toronto	2019
Nuit Blanche, Fort York Collaboration w/ Jason Baerg (Software Developer)	Toronto	2019
Wavelength Festival, Stackt Electric Perfume	Toronto	2019
Access Me, Pia Bouman Studio Collaborative Video Design, Theatre Workshop	Toronto	2019
Heave, Justina M. Barnicke Gallery, Collaboration w/Carrie Mae Weems (Interaction Designer)	Toronto	2019
TIFF Picture Palace, TIFF Bell Lightbox Electric Perfume	Toronto	2019
Toronto Kids Digital Festival, OCADU Electric Perfume / Hopkins Duffield	Toronto	2019
Toronto Light Fest, Distillery District Electric Perfume collaboration w/ Somewherelse	Toronto	2019
Eternal Sun Festival, Chai Garden Ashram VJ Performance	Belize	2019
Scream Whistle, Steam Whistle Brewery Electric Perfume	Toronto	2018
Manifesto Festival, Drake Hotel Electric Perfume	Toronto	2018
Ubisoft Night Circus, Canadian Broadcasting Centre Electric Perfume	Toronto	2017

I Have A Right, Art Gallery of Hamilton Collaborative Project (Interaction Designer / Software Developer)	Hamilton	2017
Scream Whistle, Steam Whistle Brewery Electric Perfume	Toronto	2017
Camp Wavelength, The Great Hall Hopkins Duffield	Toronto	2017
ADL Process Inorganic Market, Dynamic Funds Tower Hopkins Duffield	Toronto	2017
TAIS Animation Showcase, Geary Lanes Collaborative Project (Sound Designer)	Toronto	2017
APTN Aboriginal Day, Fort York Collaborative Project (Software Developer / Art Director)	Toronto	2017
Ubisoft Toronto Holiday Party, Branksome Hall Hopkins Duffield	Toronto	2016
Forms Festival, The Great Hall Electric Perfume, Group Exhibition	Toronto	2016
Absolut Nights Toronto, 2nd Floor Events Collaborative Project, Featured Artists	Toronto	2016
Wnoondwaamin / we hear them, Trinity Square Video Collaborative Project, (Interaction Designer / Software Developer),	Toronto	2016
MKULTRA, Kleiner Salon Hopkins Duffield, Group Exhibition	Berlin	2015
Videodrome, Museum of Contemporary Canadian Art Hopkins Duffield, Group Exhibition	Toronto	2015

Our Land Together, Harbourfront Centre
    Collaborative Project, (Interaction Designer / Software Developer),
    Curated by Suzanne Morrissette
	Toronto	2015

Terrors at the Breakfast Table, Ottawa Art Gallery
    Collaborative Project, (Interactive Designer / Software Developer
    Curated by Ola Wlusek
	Ottawa	2015

Night Drones, Polish Combatants Hall Hopkins Duffield, Group Exhibition	Toronto	2015
DMG X Vector: Killer Interfaces, Bento Miso Hopkins Duffield, Collaborative Project	Toronto	2015

Hamilton Winterfest: On the Waterfront Hopkins Duffield, Collaborative Project	Hamilton	2015
Nuts and Volts: Fok Bot, Bassline Hopkins Duffield, Multimedia Performances	Toronto	2014

Hive, New Adventures in Sound Art
     Hopkins Duffield, Solo Exhibition
     Featured in Nuit Blanche 2014 &
     Toronto Culture Days
	Toronto	2014

Scotiabank Nuit Blanche, Site 3 CoLaboratory, Hopkins Duffield, Group Exhibition	Toronto	2014

Supercrawl, The Factory Media Centre
     Hopkins Duffield, Solo Exhibition
     Curated by Tyler Tekatch
	Hamilton	2014

Venetian Snares & Otto Von Shirach, The Great Hall Hopkins Duffield, Group Exhibition / Performances	Toronto	2014
Digifest Toronto 2014, Corus Quay Collaborative Project (Interactive Sound Designer / Programmer)	Toronto	2014

Terrors at the Breakfast Table, Art Gallery of Hamilton
     Collaborative Project, (Interactive Designer / Programmer),
     Curated by Melissa Bennett
	Hamilton	2014

Drone Alone, May Bar Hopkins Duffied, Group Exhibition, Curated by Katie Micak	Toronto	2014
Experimental Media: Cyber In Securities, Corcoran Gallery Hopkins Duffield, Group Exhibition, Juried by Jason Eppink	Washington, DC	2013
NXNE Art, Hashtag Gallery Group Exhibition	Toronto	2013

The Noise Project, 99 Sudbury
     Hopkins Duffield, Group Exhibition Group Exhibition,
     Curated by Laura Mendes, John Loerchner
	Toronto	2013

Videodrome, Museum of Contemporary Canadian Art Hopkins Duffield, Group Exhibition	Toronto	2013

Vector, Interaccess Electronic Media Arts Centre
     Hopkins Duffield, Group Exhibition,
     Curated by Skot Deeming, Clint Enns,
     Katie Micak, Christine Kim
	Toronto	2013

Artist Alley, Fringe Festival Group Exhibition, Curated by Tara Nicholson	Toronto	2012

Corpus Lucida, Interaccess Electronic Media Arts Centre Group Exhibition, Curated by Farah Yusef	Toronto	2012
Videodrome, Museum of Contemporary Canadian Art Hopkins Duffield & Solo Project, Group Exhibition	Toronto	2012
Scotiabank Nuit Blanche, OCADU Graduate Gallery Collaborative Project, Group Exhibition	Toronto	2011
Videodrome, Museum of Contemporary Canadian Art Group Exhibition	Toronto	2011
The Show Off, OCADU Group Exhibition	Toronto	2011
Real Time, OCADU Student Gallery Group Exhibition, Curated by Vanessa Nicholas	Toronto	2011
Videodrome, Museum of Contemporary Canadian Art Group Exhibition	Toronto	2010

PRESS & PUBLICATIONS

Jan 21, 2019	*Breakfast Television Toronto*, City TV, Rogers Media
Dec 20, 2017	2017 *ACADFA Fall Newsletter,* Alberta College of Art and Design Faculty, pp. 4-5 (https://issuu.com/acadfanewsletter1/docs/2017_fall_newsletter_issuu_1474ad65b70448)
Nov 24, 2017	John Rennison, The Hamilton Spectator, Metroland Media Group Ltd. (https://www.thespec.com/news-story/7963194-kids-get-a-voice-at-the-art-gallery-of-hamilton/#.Whw3-NnIy_I.facebook)
Aug 17, 2017	*InnerSpace,* Space Channel, Bell Media Television *Electric Perfume, Handeye Society, Spritebox Arcade exhibition* (https://review.bellmedia.ca/view/1469903932)
July 13, 2017	Jordan Pearson, *This Arcade Machine Eats Garbage Instead of Coins,* Motherboard, Vice Media LLC, *Electric Perfume, Handeye Society, Spritebox Arcade exhibition* (https://www.vice.com/en/article/zmvyaw/this-arcade-machine-eats-garbage-instead-of-coins)
July 13, 2017	Jordan Pearson, *This Arcade Game Coin Slot Accepts Anything Even Garbage,* Motherboard, Vice Media LLC, *Electric Perfume, Handeye Society, Spritebox Arcade exhibition* (https://www.vice.com/en/article/zmvyaw/this-arcade-machine-eats-garbage-instead-of-coins)

July 12, 2017   Jordan Pearson, *What It's Like to Play an Arcade Game With Only One Button,* Motherboard, Vice Media LLC,
     Electric Perfume, Handeye Society, Spritebox Arcade exhibition
     (*https://video.vice.com/en_ca/video/what-its-like-to-play-an-arcade-game-with-only-one-button/596e8c99e2ee433d0d5a67fc*)

April 22, 2016   *Absolut Nights Toronto Aftermovie*, The Absolut Company,
     (*https://www.absolut.com/ca/absolut-nights-toronto-aftermovie-april22/*)

Jan 28, 2016   Lucas Cochran, Future Tech, Daily Planet, Discovery Channel,
     Bell Media Television

Jan 23, 2016   Arturo Herrera, *ARTWINDSOR* Magazine, ARTWINDSOR, pp. 6

Aug 26, 2015   Zoe Romano, Play like a Spy with L.E.A.P. Engine, Arduino,
     (*https://blog.arduino.cc/2015/08/26/play-like-a-spy/*)

Aug 14, 2015   Emad Dabiri, Videodrome: A Lasting Legacy on Industrial Music & Outsider Art, Post-Punk.com
     (*http://www.post-punk.com/videodrome-a-lasting-legacy-on-industrial-music-outsider-art/*)

July 7, 2015   Emanuel Maiberg, *Alternate Video Game Controllers, from Bras to Head-Mounted Pinball Machines*, Motherboard, Vice Media LLC
     (*http://motherboard.vice.com/read/alternative-video-game-controllers-from-bras-to-head-mounted-pinball-machines*)

Apr 16, 2015   Donald Bell, *Relive Your Favorite Heist with this DIY Laser Dodging Game*, Make:, Maker Media, Inc.
     (*http://makezine.com/2015/04/16/relive-favorite-heist-diy-laser-dodging-game/*)

Mar 2, 2015   Daniel Rosen and Arman Aghbali, *Built to Play 55: Interface the Machine*, Scope 1280 AM, Ryerson
     (*http://builttoplay.ca/podcast/2015/3/3/built-to-play-55-interface-the-machine*)

Feb 20, 2015   *InnerSpace,* Space Channel, Bell Media Television
     (*https://www.youtube.com/watch?v=3RK-mIKP9F4*)

Oct 10, 2014   Darren Copeland, *Making Waves Radio Show,* WGXC
     (*https://soundcloud.com/naisa/making-waves-radio-show-20141011*)

Jun 7, 2014   Jacob Soboroff & Carly Lanning, *7 Performance Art Videos That Will Blow Your Mind,* Verizon, DreamWorks Animation
     (*https://www.youtube.com/watch?v=3RK-mIKP9F4*)

Apr 17, 2013   Playstation Controller Bra ,*#WearableWednesday, Adafruit Industries.*
     (*https://blog.adafruit.com/2013/04/17/playstation-controller-bra-wearablewednesday/*)

Mar 8, 2013   Megan Patterson, *Out of the Arcade and Into the Gallery,*
Toronto Standard Media Company Ltd.
(http://torontostandard.com/culture/vector-game-art-festival-brings-games-out-of-the-arcade-and-into-the-gallery)

Feb 27, 2013   Soha E., *Where Art, Academia, And Video Games Collide,*
The Windsor Square,
(http://www.windsorsquare.ca/2013/02/where-art-academia-and-video-games-collide/)

Dec, 2011   Juni C. Birol & Heather White, *ArtSync 2010-2011 Season* catalogue,
Artsync Not For Profit Inc, pp. 14

Jan 21, 2011   Tali Dudin, *ArtSync Television*, Opening: OCAD Group Show, Rogers 10,
(online version: http://www.artsync.ca/opening-ocad-group-show/)

RESIDENCIES

2021   St. George's Artist Week Residency (online), Vancouver, BC

2019   St. George's Artist Week Residency, Vancouver, BC

2015   VibraFusionLab Residency, *London*, ON

2013 - 2014   Site 3 Artist Residency, *Toronto*

2013   Nomadic Noise Residency, *Toronto*

RELEASES / VIDEOGRAPHY

2011   Videodrome 2011 Home Edition, *MOCCA,*
Apocalypse Tomorrow & *Drop Frame Video,* Compilation DVD, 61 mins.

VOLUNTEER

Oct, 2015   Lead Technician, *Hand Eye Society*
Organized and set up equipment for event.

Feb, 2014   Host, *Art Gallery of Ontario / Hand Eye Society*
Supervised projects for *Fancy Videogame Party*. Explained gameplay mechanics of videogames featured at the event.

Apr, 2013   Slides Team, *FITC*
Supervised festival visitors who were invited to create artwork at the festival.

Jun 2011 – Oct 2011 **Interactive Audio Designer,** *OCADU*
Designed interactive audio using *Max/MSP* for *Digital Futures Initiative* project *Play With Me: Tweetris*. Project exhibited at Nuit Blanche Toronto 2011.

Sept 2010 – Dec 2010 **Technical Internship,** *Vtape*
Cleaned, restored and archived obsolete video formats. Researched contemporary and historical video art practices.

AWARDS / GRANTS / ACCOMPLISHMENTS

Toronto Arts Council, *TAC Media Arts Grant*   2015

Ontario Arts Council, *OAC Exhibition Assistance*   2014
Recommender: Interaccess Electronic Media Arts Centre

Honorable Mention: Musicworks Electronic Music contest   2011

Artspin crEATe Winner   2011

OCADU, Integrated Media Faculty Award   2011

Honorable Mention: 401 Richmond Career Launcher Prize   2011

Nomination: OCADU Liberal Studies Award   2011

OCADU, *Sumo Art and Technology Scholarship*   2009